

# Natural Science

## WILDLIFE I

### Discovering Wildlife in New Mexico



### Project Overview

This project is designed to introduce youth to wildlife management including life zones, pollution, predators, game, and hunting.

### Key Learning Topics

- Wildlife Existence Over Time
- Wildlife Management
  - Carrying Capacity
  - Habitat & Conservation
- Threats to Wildlife
  - Pollution
  - Predators
  - Population Control
- Habitat Importance & Improvement
- Hunting Safety and Sportsmanship
- Wildlife Laws and Regulation
- Career Opportunities

### Exhibit Guidelines

- Wildlife Exhibit
  - Poster (14" x 22")
  - 3-D Display (24" x 24" x 24")
- Self-Determined advanced Wildlife Exhibit including SD Project Record Sheet 300.SD.1

### Targeting Life Skills

- Concern for others
- Use of resources
- Self-discipline
- Personal safety

### Expanding the Project

- Wildlife Contest (county, district, state, and national)
- Hunter Education training

### Resources

- Discovering Wildlife in New Mexico Project Book 100.J-12 (digital)
- National WHEP (Wildlife Habitat Education Program) Guide - online <https://www.whep.org/study-here/>
- New Mexico Department of Game & Fish (NMDGF.gov)
- General Project Record Sheet
- Self-determined Record Sheet

